# **Threaded Programming**

Lecture 7: Tasks







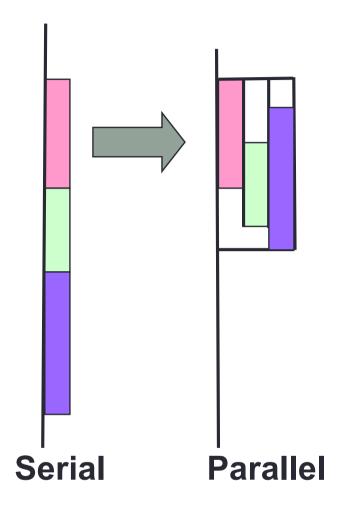






#### What are tasks?

- Tasks are independent units of work
- Tasks are composed of:
  - code to execute
  - data to compute with
- Threads are assigned to perform the work of each task.







### OpenMP tasks

- The task construct includes a structured block of code
- Inside a parallel region, a thread encountering a task construct will package up the code block and its data for execution
- Some thread in the parallel region will execute the task at some point in the future
  - note: could be encountering thread, right now
- Tasks can be nested: i.e. a task may itself generate tasks.





#### task directive

```
Syntax:
Fortran:
          !$OMP TASK [clauses]
              structured block
          !$OMP END TASK
C/C++:
        #pragma omp task [clauses]
           structured-block
```





# Example

```
Create some threads
#pragma omp parallel 
                                       Thread 0 packages
  #pragma omp master ←
                                       tasks
      #pragma omp task
         fred();
      #pragma omp task «
                                       Tasks executed by
         daisy();
                                       some thread in some
      #pragma omp task &
                                       order
         billy();
```





## When/where are tasks complete?

- At thread barriers (explicit or implicit)
  - applies to all tasks generated in the current parallel region up to the barrier
- At taskwait directive
  - i.e. Wait until all tasks defined in the current task have completed.
  - Fortran: !\$OMP TASKWAIT
  - C/C++: #pragma omp taskwait
  - Note: applies only to tasks generated in the current task, not to "descendants".
  - The code executed by a thread in a parallel region is considered a task here





### When/where are tasks complete?

- At the end of a taskgroup region
  - Fortran:

```
!$OMP TASKGROUP

    structured block
!$OMP END TASKGROUP
- C/C++:
    #pragma omp taskgroup
    structured-block
```

- wait until all tasks created within the taskgroup have completed
- -applies to all "descendants"





# Example

```
#pragma omp parallel
  #pragma omp master
     #pragma omp task
        fred();
     #pragma omp task
        daisy();
     #pragma taskwait <</pre>
     #pragma omp task
        billy();
```

```
fred() and
daisy() must
complete before
billy() starts
```





#### Linked list traversal

```
p = listhead ;
while (p) {
  process(p);
  p=next(p) ;
}
```

- Classic linked list traversal
- Do some work on each item in the list
- Assume that items can be processed independently
- Cannot use an OpenMP loop directive





#### Parallel linked list traversal

```
packages tasks
#pragma omp parallel
  #pragma omp master
    p = listhead ;
    while (p) {
        #pragma omp task firstprivate(p)
                 process (p);
        p=next (p) ;
                                     makes a copy of p
                                     when the task is
                                     packaged
                          10
```

Only one thread

#### Parallel linked list traversal

```
Thread 0:
p = listhead ;
while (p) {
< package up task >
  p=next (p) ;
while (tasks to do) {
  < execute task >
< barrier >
```

```
Other threads:
while (tasks to do) {
< execute task >
< barrier >
```

## Parallel pointer chasing on multiple lists

```
#pragma omp parallel
                                   All threads package
                                   tasks
   #pragma omp for private(p)
   for ( int i =0; i <numlists; i++) {</pre>
       p = listheads[i] ;
       while (p) {
       #pragma omp task firstprivate(p)
              process(p);
       p=next(p);
```



# Data scoping with tasks

- Variables can be shared, private or firstprivate with respect to task
- These concepts are a little bit different compared with threads:
  - If a variable is shared on a task construct, the references to it inside the construct are to the storage with that name at the point where the task was encountered
  - If a variable is private on a task construct, the references to it inside the construct are to new uninitialized storage that is created when the task is executed
  - If a variable is firstprivate on a construct, the references to it inside the construct are to new storage that is created and initialized with the value of the existing storage of that name when the task is encountered





### Data scoping defaults

- The behavior you want for tasks is usually firstprivate, because the task may not be executed until later (and variables may have gone out of scope)
  - Variables that are private when the task construct is encountered are firstprivate by default
- Variables that are shared in all constructs starting from the innermost enclosing parallel construct are shared by default

```
#pragma omp parallel shared(A) private(B)
{
    ...
#pragma omp task
    {
        int C;
        compute(A, B, C);
        C is private
}
A is shared
B is firstprivate
C is private
```





### Example: Fibonacci numbers

```
int fib (int n)
  int x,y;
  if (n < 2) return n;
 x = fib(n-1);
 y = fib(n-2);
  return x+y;
int main()
  int NN = 5000;
  fib(NN);
```

• 
$$F_n = F_{n-1} + F_{n-2}$$

• Inefficient O(n²) recursive implementation!

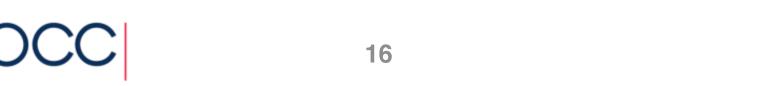




### Parallel Fibonacci

```
int fib ( int n )
int x, y;
   if (n < 2) return n;
#pragma omp task shared(x)
   x = fib(n-1);
#pragma omp task shared(y)
   y = fib(n-2);
#pragma omp taskwait
   return x+y;
int main()
   int NN = 5000;
   #pragma omp parallel
       #pragma omp master
          fib(NN);
```

- Binary tree of tasks
- Traversed using a recursive function
- A task cannot complete until all tasks below it in the tree are complete (enforced with taskwait)
- x,y are local, and so private to current task
  - must be shared on child tasks so they don't create their own firstprivate copies at this level!



## Using tasks

- Getting the data attribute scoping right can be quite tricky
  - default scoping rules different from other constructs
  - as ever, using default (none) is a good idea
- Don't use tasks for things already well supported by OpenMP
  - e.g. standard do/for loops
  - the overhead of using tasks is greater
- Don't expect miracles from the runtime
  - best results usually obtained where the user controls the number and granularity of tasks





## Parallel pointer chasing again

```
#pragma omp parallel
  #pragma omp single private(p)
    p = listhead ;
    while (p) {
       #pragma omp task firstprivate(p)
                process (p,nitems);
                                                     process
                                                     nitems at
         for (i=0; i<nitems &&p; i++) {</pre>
                                                     a time
            p=next (p) ;
                                         skip nitems ahead
                                         in the list
```





# Parallel Fibonacci again

```
int fib ( int n )
int x,y;
   if (n < 2) return n;
#pragma omp task shared(x) if(n>30)
  x = fib(n-1);
#pragma omp task shared(y) if(n>30)
  y = fib(n-2);
#pragma omp taskwait
   return x+y;
int main()
{ int NN = 5000; }
   #pragma omp parallel
       #pragma omp master
          fib(NN);
                               19
```

 Stop creating tasks at some level in the tree.



### Exercise

Mandelbrot example using tasks.



